


EXHIBIT C-1

This game is no longer authorized by the developer on Steam
Filters Your Languages
Showing 228 reviews that match the filters above (Mostly Positive)




MOST HELPFUL REVIEWS OVERALL



BrockEmSockEm

554 products in account

45 reviews



Recommended

20.3 hrs on record (8.1 hrs at review time)

POSTED: SEPTEMBER 20

The Outbound Ghost is a charming indie-game made by young Conrad Grindheim, founder of Conradical Games who also made the fun puzzler Girabox.

The Outbound Ghost is not a puzzle, although there are little mini puzzle-like events that are reminiscent of Undertale. In this game you play as a ghost that appeared in the Outbound; a world populated by ghosts of the afterlife. You soon meet a few other friendly ghosts where the common goal is finding closure with their deaths. As you help your new friends, you'll find enemies along the way which you'll fight in a Paper Mario style turn-based team battle, but more Pokemon-like because only your Fignets fight for you.

[READ MORE](#)

Was this review helpful?

Yes

No

Funny

Award

75 people found this review helpful

2 people found this review funny

2

2

2



ShadowKnightW

768 products in account

24 reviews



Recommended

6.9 hrs on record (0.2 hrs at review time)

POSTED: SEPTEMBER 20

Product received for free

I backed this game on kickstarter and told the creator to include a secret dance area called the Raveyard instead of Graveyard so if there is one in the game you are welcome.

Was this review helpful?

 Yes
  No
  Funny
  Award

107 people found this review helpful

64 people found this review funny


 2
  0
  0
  1



Bonk

813 products in account

6 reviews



Recommended

0.3 hrs on record

POSTED: SEPTEMBER 21


Do you like Paper Mario?

Was this review helpful?

 Yes

 No


 Funny

 Award

64 people found this review helpful

9 people found this review funny


MOST HELPFUL REVIEWS IN THE PAST 30 DAYS



lucajo16

111 products in account

11 reviews




Not Recommended


3.4 hrs on record


POSTED: DECEMBER 8


Do not....I repeatDO NOT BUY THIS GAME! This game is literally shovelware that a BS publisher launched without the permission of the developer. There is currently legal action being taken by the developer. From a gameplay perspective it feels like a real early alpha that should not have seen the light of day. It looks great....play's like a horrible rip off of paper mario complete with no items, shoddy AI fights, No memorial charaters and no real depth to the story. please do not buy this game. if you want to see work from the dev I recommend you look at there work directly but not from this publisher.

Was this review helpful?


Yes


No


Funny


Award

34 people found this review helpful

1 person found this review funny



TangyPop

1,500 products in account

19 reviews



Not Recommended

4.4 hrs on record

POSTED: DECEMBER 8

This review is no longer authorized by the player.

Was this review helpful?

 Yes
  No
  Funny
  Award

16 people found this review helpful

29 people found this review funny


 2

RECENTLY POSTED

Hyper Entity 2.4 hrs

POSTED: DECEMBER 7

Putting this at the top so you can't miss it.
TLDR this game is not like Paper Mario or Bug Fables. Skip this one.


I'm gonna be honest, I bought this game not only because it was another indie resembled paper Mario, but because I wanted to support the developers of this game because from the videos and screenshots, the game looked really promising and it was clear that they put hard work into it. And considering how much I enjoyed a similar game, Bug Fables, I was looking forward to this. I stopped playing once I

[READ MORE](#)

Helpful?

Yes No Funny Award

11 people found this review helpful





 .Manolin. 4.1 hrs

POSTED: NOVEMBER 26


A really fun game that seems heavily inspired from one of my favorite game series, Paper Mario. I like the combat mechanics and the story's quirkiness does make me want to keep playing the game. The only flaw is that the the enemy difficulty isn't as tightly developed as it is in a Paper Mario game. One minute, I'm taking out all the enemies easily and next thing I know, I'm dying to the same damage sponge enemy because he has insane defense or health. Of course, this is alleviated by grinding, but the fact that a respawn enemies button was included shows that there was less thought out

[READ MORE](#)

Helpful?

 Yes  No  Funny  Award

Bithium 2.2 hrs
POSTED: NOVEMBER 23
I made the soundtrack for the game and it is wonderful to see (only 2 hours in) how everything has come together, good job m8!
Helpful?
👍 Yes 👎 No 😄 Funny 🏆 Award
1 person found this review helpful

 myles_dobson 0.2 hrs
POSTED: NOVEMBER 22
Like many others have said, this game looks great, but feels very lifeless.

The beginning of the game just throws you in, without really any explanation of anything, really. Characters come out of nowhere, and you don't really understand why. I played about 10 minutes and immediately hated it.

Combine that with the combat tutorial that was overly complex for a game that is obviously inspired by paper mario, and you have a game that immediately disappoints when it doesn't

**SeriouslySpecific**
592 products in account
27 reviews

**Not Recommended**
0.2 hrs on record

POSTED: DECEMBER 6

Don't buy this game until the developer regains control from the publisher, or manages to release independently. What ♥♥♥♥♥♥♥♥. Such a shame because it is a great game.

Was this review helpful?

Yes

No

Funny

Award

7 people found this review helpful

**Bigshot**
1,425 products in account
12 reviews

**Recommended**
107.6 hrs on record

POSTED: NOVEMBER 13

Product received for free

Intro

I've never played Paper Mario, but I understand that it is also turn-based, and what seems to be heavy inspiration for The Outbound Ghost.

I'll say if, hypothetically, The Outbound Ghost and Paper Mario were a 1:1, even as a new player, I wouldn't want to check Paper Mario out. This game does just enough things either frustrating or short of the mark that I found my time wasn't entirely well-spent, nor particularly memorable. I enjoyed the Journey, unremarkable as it was, but that's all. One of these styles of games in my life is enough for me, and I suppose I spent that ...

READ MORE

Was this review helpful?

Yes

No

Funny

Award

5 people found this review helpful

**Braytendo**
371 products in account
1 review

**Recommended**
9.7 hrs on record

POSTED: NOVEMBER 11

I'm only giving this a positive review because I could see what the developers wanted this to be, and I really want more devs to pursue this game style, but this was not a well-planned experience.

I'd been following this one for a long time on Twitter and I always expected it to be the next big Paper Mario tribute, but I judged it too early. Even after reading all the bad reviews, I had no idea how disappointed I was going to be. It's a bummer, because it really had a foundation for something great.

The visuals are beautiful, but generic and thematically inconsistent. The writing is concise, but bland and dry. ...

READ MORE

Was this review helpful?

Yes

No

Funny

Award

2 people found this review helpful

**The Intangible Bigfoot**
2,062 products in account
7 reviews

**Recommended**
0.8 hrs on record

POSTED: NOVEMBER 22

Like Paper Mario but different. I haven't gotten too far into the game yet but the story has me hooked.

Was this review helpful?


Yes


No

Funny

Award

2 people found this review helpful

**HellzHero™**
822 products in account
10 reviews

**Recommended**
45.2 hrs on record

POSTED: NOVEMBER 20

I wish there was a neutral option honestly but overall I did enjoy most of the game, and I do stress the word MOST. There is a part of the game where you play different characters and you will realize an immense amount of stuff has happened to the main character with little to no story or background behind it. What actually drove me to some anger was the ending where your thrown into random areas with little to no understanding and are unable to explore in some cases. The timeline doesnt add up, there is a ton of unanswered questions I found and I was honestly not satisfied as to why everyone including our main character is being turned into a demon through the eyes of another. Now I 100% know they are setting it up on purpose for DLC and probably needed to release this for some cash flow to ...

READ MORE

Was this review helpful?

Yes

No

Funny

Award

1 person found this review helpful

